

4-H And Schools

Franklin County 4-H is a part of the
North Carolina Cooperative
Extension



What is required?

Teachers will be provided with training on the kit they select to use.

Teachers will be asked to conduct at least 6 hours of instruction from the lessons provided.

Teachers will be asked to return a completed evaluation.

Teachers will be asked to provide general information on their participants (gender, race, grade, etc.)

A Natural Partnership

Why are 4-H and Schools a great match?

- 4-H School Enrichment is aimed at helping teachers accomplish their mission by providing quality hands-on 4-H curriculum to enhance the classroom experience.
- 4-H Curriculum matches the Common Core to help teach science, technology, engineering, and math.
- 4-H Curriculum is current, research based, action packed and high quality.
- 4-H produces results!
 - 4-H'ers have greater confidence and higher grades
 - 4-H'ers are more likely to plan to attend college.
 - 4-H'ers are less likely to engage in risky behavior.



Contact the 4-H Office Today to Schedule Your Training!

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4-H School Enrichment Opportunities

2014-2015 School Menu

Acres of Adventure (3rd, 4th, & 5th Grades*)

Acres of Adventure is an agriculturally themed curriculum with great hands-on activities for teacher looking to develop understanding appreciation and application of science.

The Magic of Electricity (4th Grade*)

This curriculum helps youth understand science concepts through the use of a variety of hands-on, fun activities centered on electricity.

Embryology (2nd, 7th, & 9th Grades*)

This traditional 4-H curriculum has long been the highlight of the 2nd grade school year for youth. This is a great way for your students to understand the life process, stages of growth and responsibility. More advanced applications are available for higher grades.

Soil Solutions (3rd Grade*)

Soil Solutions is a creative way for youth to understand soils and plants and how they interact with our lives. Students become investigators with this great curriculum.

Vermicomposting (5th Grade*)

This curriculum helps youth to understand the natural processes of soil regeneration and recycling through worms and their castings. A great curriculum for kids to get their hands dirty with science.

Junk Drawer Robotics (6th, 7th, & 8th Grades)

Junk Drawer Robotics is a curriculum that introduces youth to engineering and robotics in a way that is fun and interactive! Youth will gain skills in record keeping and practice with the scientific process through this hands-on curriculum.

Other Options:

In School Clubs:

Interested in starting something new and innovative in your classroom or after-school program? Start an IN-School Club in your class! Benefits of In-School Clubs include helping youth understand the importance of civic engagement and community involvement. 4-H offers a unique opportunity for youth to "learn by doing" through this program!

Can't Find the Resources You Are Looking For?

Contact our office about developing a custom fit project to meet your needs! We would be happy to partner with you to provide additional curriculum to those listed here for any grade or after-school program. Some more popular options are manners, public speaking, job skills training, nutrition, and other great programs!

Please Note:

If multiple teachers in your school would like to use the same curriculum it is preferred that you schedule group curriculum trainings.

Please remember: We have a limited number of kits! We will schedule use of kits on a first come first serve basis.

*Recommended grade level based on Common Core. You are not required to teach at this level to use our kits.